

JUPITER PROBE
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LOADING :-

To load the game, turn off your computer and remove all peripherals. Put your **JUPITER PROBE** disk in the internal disk drive and turn on your computer. The program will auto-boot and enter it's display mode. Press key **1** for a 1-Player game or key **2** for a 2Player game.

INSTRUCTIONS :-

You must fly your ship along the planets surface destroying the other fighters to reach your ultimate goal, freeing the planet Earth from it's everlasting battle. Good luck!!

CONTROLS :-

You may control the game using the Mouse, Keyboard or a Joystick in the non-mouse port. There is no need to choose your controller, you may use any of them at any time. Keyboard control is by means of the **ARROW** keys, **SPACE BAR** and **CAPS LOCK** or **ALT** keys.

If you are using a Joystick, you will need the **SPACE BAR** or **LEFT MOUSE BUTTON** for detonating advance features of the fighter.(see Gameplay) In addition the game can be paused / re-started by the **F8** and **F9** keys. **F1** aborts the game. **F2** toggles the music **ON / OFF**.

GAMEPLAY :-

Your ship has been given these two features, these are :

1. **ULTRASONICS**—These destroy attacking Fighters but not the Mutations. You begin with 5 **ULTRASONICS** at the start of the game and whenever your ship is replaced.
2. **SHIELDS**—These can only be gained by destroying a whole 'Formation'. These make your ship immune from destruction for a limited time only. Shields are turned on by pressing the **SPACE BAR** or the **LEFT MOUSE BUTTON**. Your ship will flash whilst immune.

IMPORTANT :-

If this disk fails to load then return just the disk to : **MICRODEAL LTD, PO BOX 68, ST AUSTELL, CORNWALL, PL25 4YB.**